

Code: CS8T1

IV B.Tech-II Semester–Regular/Supplementary Examinations–April 2017

DESIGN PATTERNS
(COMPUTER SCIENCE & ENGINEERING)

Duration: 3 hours

Max. Marks: 70

Answer any FIVE questions. All questions carry equal marks

1. a) What is Design Pattern? Describe the essential elements of Design Pattern. 7 M
- b) Explain how Design Patterns solve Design Problems? 7 M
2. a) Describe design problems, document structure, user interfaces, supporting tool systems that are needed for designing a document editor using Design Patterns. 7 M
- b) Explain the basic responsibilities of Glyphs in detail. 7 M
3. a) What are the features of creational patterns? Explain. 7 M
- b) Explain the structure of builder design pattern with class diagram and describe the collaboration with a sequence diagram. 7 M
4. a) Explain in detail about adapter pattern. 7 M

- b) Design a graphic application by composite pattern.
Explain. 7 M
5. a) What are the various consequences of the decorator patterns? 7 M
- b) Explain flyweight with an application. 7 M
6. a) Explain the chain of responsibility pattern with an application. 7 M
- b) Explain the command pattern with an application. 7 M
7. a) Explain the mediator pattern with an application. 7 M
- b) Explain the template method pattern with an application. 7 M
8. a) Explain what to expect from design patterns. 7 M
- b) Illustrate Alexander's pattern language. 7 M